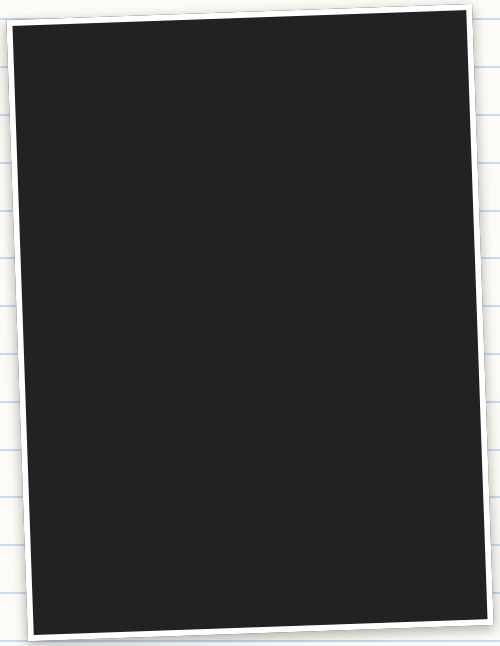
# Gunthrie "Gunnie" Miggles-Rashbax

Lou Wilson as Gunthrie "Gunnie" Miggles-Rashbax

SEASON 17



RACE
**Cyborg**

CLASS
**Engineer (Gadgeteer)**

LEVEL
**6**

BACKGROUND
**—**

| STR | DEX | CON | INT | WIS | CHA |
|---|---|---|---|---|---|
| -1 | +4 | +3 | +5 | +0 | +3 |

| ARMOR CLASS | HIT POINTS | LEVEL | PROFICIENCY |
|---|---|---|---|
| 16 | 11 | 6 | — |

End of A Starstruck Odyssey — contains spoilers. Only what is said in play or shown on stat cards; *italic* = derived from spoken rolls; — = never stated. Source: A Starstruck Odyssey wiki (fan project), every value links to its moment on the site.

# Gunthrie "Gunnie" Miggles-Rashbax

FULL SHEET

## Skills

- Deception +3
- Hacker's kit +11
- Mechanics kit +9
- Medicine +3

## Saving throws

- —

## Features

- **Techie** — Character feature on the card. SOE1 00:44:29
- **Patch** — Patch: a Constitution check of the ship as an action, to restore hull points (hull repair). SOE1 01:24:35, SOE1 01:25:20
- **Potent Aptitude** — Adds a d4 to another character's roll; limited uses. SOE3 00:56:16
- **Defibrillator** — Uses a defibrillator on the Princeps Zortch. SOE4 01:56:52
- **Tech powers gained** — "A lot of new tech powers for Gunnie" at the level-up. SOE7 00:59:07
- **Infuse** — Touches Barry's armor and infuses it with an enhancement of armor or weapon. SOE7 01:39:00
- **Protective barrier** — Pops a protective barrier out of his data pad onto an ally: a d4 of shielding against energy damage. SOE8 00:25:37, SOE8 00:25:46
- **Med pack** — Throws a med pack at an ally, cast at second level: 2d4 healing. SOE8 00:50:53
- **Oil spill gadget** — Uses a gadget, a classic oil spill, on pursuers while flying with the jet pack. SOE9 00:28:29
- **New Patch ability** — "I have a new ability with regard to Patch that's not on my printed sheet." SOE9 00:57:38
- **Patch with Mechanics kit** — Advantage on the Constitution Patch check with the Mechanics kit. SOE9 00:57:47
- **Defiant** — A d4 added to a failed roll. Margaret and Skip also have it; Barry and Sid do not (SO_11 00:57:01). SOE11 00:32:05
- **Practiced** — Character feature on the card. SOE13 00:47:13
- **Weapon Enhance** — Infuses an ally's weapon: +1 to attack and damage. SOE13 00:30:22
- **Gas grenade** — Gas grenade: Con save DC 14, 2d6 poison, obscures. SOE14 00:25:23
- **Minor Defibrillate** — Cast to stabilize Aurora Nebbins. SOE14 00:45:01
- **Expertise** — Expertise in both rolls asked for (hacking plus a second, unnamed one). SOE16 00:38:30
- **Energetic Burst** — 10 temporary hit points and d4s to saving throws for an ally. SOE16 02:09:25
- **Defiant (later uses)** — Lou adds Defiant to a roll again. SOE16 00:39:26, SOE17 01:05:50
- **Weapon Enhance (Sid's gun)** — Enhances Sid's gun: +1 to attack rolls and an extra d4 lightning damage. SOE16 02:21:01

## Spells

- **Flash** — Cast on whoever is chasing the crew. SOE4 01:36:58
- **Flash (Rec Pols)** — Readied Flash on the area where the Rec Pols on a scooter will take position. SOE5 00:05:39, SOE5 00:09:21
- **Shield** — Shield reaction against an attack. SOE5 01:38:42
- **Sabotage Charges** — Prepared, then thrown: Dexterity saves. SOE13 00:30:38, SOE13 00:49:11
- **Explosion** — 20-foot radius blast: DC 17 Dexterity save, 8d6 damage. SOE13 00:48:24
- **Explosion (on Plinth)** — Cast on Plinth. SOE13 01:16:17
- **Invisibility to cameras** — Cast on Sidney, Handy Annie and Skip to walk past cameras. SOE15 00:16:11

## Items

- **Mechanics kit** — Gunnie's engineering kit; used for Astro Nav equations and repairs. SOE1 01:23:56
- **Cyborg body** — Rented from the maker. SOE1 01:01:14

- **Cyborg body: legs engine** — An engine in his pelvis runs his legs independently of torso, arms and head; detachable legs. SOE5 01:13:37
- **Gadgeteer's harness** — Gadgeteer harness with his tools. SOE16 01:02:49
- **Paid in full** — Contract closed: "this top of the line cyborg body is yours and yours alone, forever". SOE17 01:17:37