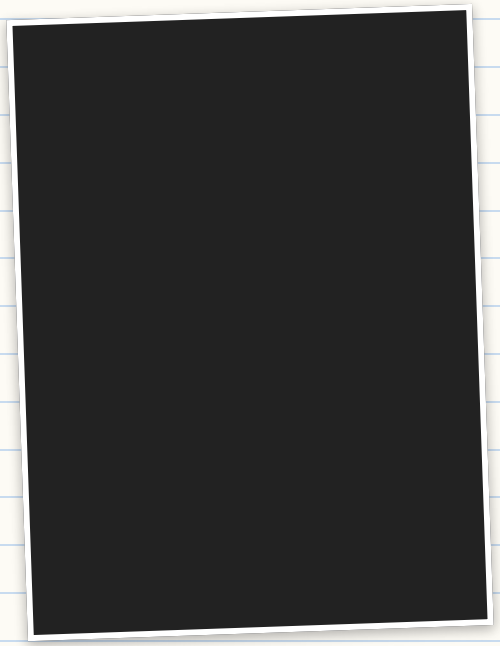
Ava

Erika Ishii as Ava

SEASON 24



RACE

—

CLASS

Barbarian 5 / Fighter 3 / Cleric 2 (Ancestral Guardians (Barbarian) / Battle Master (Fighter) / Grave Domain (Cleric))

LEVEL

10

BACKGROUND

—

STR	DEX	CON	INT	WIS	CHA
+4	+2	+4	+0	+1	-4

ARMOR CLASS	HIT POINTS	LEVEL	PROFICIENCY
16	—	10	—

End of Burrow's End — contains spoilers. Only what is said in play or shown on stat cards; *italic* = derived from spoken rolls; — = never stated. Source: Burrow's End wiki (fan project), every value links to its moment on the site.

Ava

FULL SHEET

Skills

- —

Saving throws

- —

Features

- **Grizzled Grandmother** — Title on the character card, next to Barbarian (Ancestral Guardians) and Fighter (Battle Master). BE E1 00:40:45
- **Rage with Ancestral Guardians** — Flies into a rage; spirits of her dead fore-mothers fan out in spectral form around the creature. Strength checks are rolled with advantage while she rages. BE E2 00:35:49, BE E2 00:36:09
- **Reckless Attack** — Attacks with reckless disregard for her own safety. BE E2 00:36:31
- **Menacing Attack** — Uses a Menacing Attack from her years on the battlefield: the creature must beat a Wisdom saving throw of 14. BE E2 00:36:56
- **Rabbit Hop** — Uses Rabbit Hop to jump 10 feet away without provoking an opportunity attack. BE E2 01:16:51
- **Intimidation 26** — Intimidation with advantage while grooming Lila: she says a 19 plus seven, 26. BE E4 00:32:03, BE E4 00:32:11
- **Tactical Assessment** — Adds a Tactical Assessment to an Insight roll of nine, a Battle Master maneuver that adds her superiority die, and says she invented a maneuver. BE E4 00:38:33, BE E4 00:38:47
- **Grappling Strike** — After an 11-damage hit on the elk she uses the bone to dig in and ice-pick her way up; Grappling Strike, Athletics with disadvantage plus Guidance, 17; she holds on. BE E4 01:12:04, BE E4 01:12:21
- **Action Surge** — Uses Action Surge to attack again, clawing recklessly: 16 plus, a 22. BE E4 01:13:59, BE E4 01:14:30
- **17 bludgeoning damage** — Makes a Strength saving throw of 17 as the stoats surge forward; the DM says she is hit and knocked down and takes 17 points of bludgeoning damage; the source is not stated. BE E4 01:15:52, BE E4 01:15:58
- **Rally** — Says she will use Rally on the ones around her to get them to follow. BE E4 01:16:57
- **Natural 20 on Performance** — Says she has minus four to all her Charisma checks, but it is a nat 20. BE E4 01:18:21, BE E4 01:18:26
- **17 damage taken** — Asked how many points she took, Erika says it was 17, but she is fine; she is partially injured; the source is not stated. BE E5 00:07:12, BE E5 00:07:20
- **Intelligence check refusing to read** — Refuses to learn to read through spellcasting and makes an Intelligence check instead: she first says eight, then corrects it to a seven. BE E5 01:27:43, BE E5 01:27:51
- **Menacing Attack, DC 15** — Makes a Menacing Attack on Silence; the Wisdom save is 15, Silence fails, and she says they are afraid of her now. BE E7 01:08:21, BE E7 01:08:36
- **Attack bonus +7** — Rage attack from a lectern, reckless: second attack 19 plus 7, 26. BE E7 00:36:41, BE E7 00:36:55
- **Slowed** — Asks if she is slowed by the spell and the DM says yes. BE E7 01:05:42
- **Rage halves damage** — Raging, she takes a swing at the Director, then takes half of a 21-point bludgeoning hit because she is raging. BE E7 00:36:33, BE E7 00:38:40
- **Mage Slayer** — Uses her reaction to melee attack a caster with Mage Slayer: 13 points of damage and a concentration roll with disadvantage. BE E7 00:43:47, BE E7 00:44:26
- **No heartbeat** — Jaysohn hugs her and the DM narrates that he does not hear her heart beating. BE E7 01:32:59
- **Heart not beating, extra juice** — Says she went in there and is now back out with extra juice. BE E8 00:04:38
- **Proficient in truck** — Says she is proficient in truck; the DM gives her advantage. BE E10 00:33:12
- **Held by the revenants' command** — Fails the DC 20 Wisdom save (a six and an eight with advantage from Thorn's speech, plus one: a nine) and hears the dual-voiced order to kill them all; she attacks recklessly. The DM later says her psychic hold has dropped and she asks where she is. BE E10 00:43:49, BE E10 00:44:49
- **Action Surge natural 20** — Uses Action Surge and attacks again with a Nat 20. BE E10 01:04:37
- **Epilogue: extended timeline** — Erika's epilogue: her timeline for living has been far extended and she babysits the young ones. BE E10 01:44:34

Spells

- **Spare the Dying** — Casts Spare the Dying on Jaysohn. BE E10 01:26:14
- **Mending** — Pokes Dr. Steel's glasses and uses Mending. BE E10 01:33:49

Items

- **Walking bone** — Uses a large bone to get around, with a little knob at the end that is good for paw sizes. BE E1 00:40:36
- **Raccoon baculum club** — Pulls up her walking stick, a raccoon baculum, and wields it with both hands in the fight. BE E2 00:35:49
- **Raccoon baculum club** — Hands the baculum over while building the stoat stack; the recipient is not named. BE E9 01:24:18